

Subject on a page



At Springfield Academy, we believe every child should have the chance to explore, create and express themselves through imagination and art. Our aim is to nurture a love and appreciation for all art forms, encouraging curiosity, wonder, and the investigation of new possibilities. We strive to help pupils become confident artists—brave enough to “have a go” and understand that mistakes are an essential part of the creative process. Artists at Springfield are curious about the world around them. We provide the knowledge and skills needed to develop artistic competence, inspiring the next generation of artists.

Intent

- We aim to...

Encourage pupils to build confidence by experimenting and creating their own original artwork.

Expose pupils to a variety of artists, helping them understand different cultures, study artistic techniques, and draw inspiration from existing works.

Teach essential skills and knowledge across different areas of art, enabling pupils to connect new learning with prior experiences and build upon them.

Provide every pupil with opportunities to develop their skills, nurture their creativity and express their ideas and perspectives.

Strengthen pupils' critical thinking by teaching them to evaluate their own work and the work of others, including notable artists.

Implementation

- How do we achieve our aims?

Key Skills

The art and design projects undertaken by the pupils are underpinned by key skills. These key skills are:

Drawing

Painting

Sculpture

Mixed media

Sketchbooks

At Springfield, our children in KS1 and KS2 use sketchbooks to document their learning and creative journeys. Sketchbooks give children the opportunity to record, review and revisit their ideas. Children will use their sketchbooks to collect and refine their ideas, leading towards a final design. Over time, sketchbook work shows children know more and can apply more.

Inspiration from the Greats

EYFS	KS1 Cycle A	KS1 Cycle B	LKS2 Cycle A	LKS2 Cycle B	UKS2 Cycle A	UKS2 Cycle B
Wassily Kandinsky Painting 	Eva Arminen Drawing Portraits 	Pablo Picasso Drawing Portraits 	Cave Art Drawing 	Hokusai Painting 	Arthur Spooner Painting 	Shamsia Hassani Painting
The Doodle Boy Drawing 	Rita Greer Mixed Media Collage 	Raewyn Harris Painting 	Papyrus Paintings 	Saxon Jewellery Sculpture 	Henry Moore Drawing 	Tan Zi Xi Mixed Media
Yayoi Kusama Sculpture/Mixed Media 	Ted Harrison Painting Landscapes 	Andy Goldsworthy Sculpture 	Dafne Murrillo Mixed Media 	Roman Portraits Drawing 	Inuit Soapstone Sculpture 	Retro Futurism Drawing

Impact

- How will we know we have achieved our aims?

Pupils gain deeper knowledge and retain more information, using disciplinary understanding to develop essential artistic skills.

Pupils can, inspired by key artists, express their individuality through their own creations.

Pupils can confidently discuss key artists and artworks, exploring how these have influenced and shaped the world.

Artwork is proudly showcased, and pupils are eager to share their creations with others.

Classroom discussions demonstrate that pupils build key skills year after year and develop the ability to think critically about art.

The National Curriculum

Key stage 1

Pupils should be taught:

- to use a range of materials creatively to design and make products
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination

- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

Key stage 2

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

Pupils should be taught:

- to create sketch books to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- about great artists, architects and designers in history-