

# To Bulwell and Beyond! What is it like in and around where we live? Year 2 Knowledge Organiser

## Geography

Bulwell is a **town** within the **city** of Nottingham.



A **postcode** is a sequence of letters and numbers to show where you live.



A **map** is a drawing of all the places on Earth.

**Human features** are things that are man-made, such as shops, roads and houses.

## History

**Babbington Colliery** in Bulwell was opened in **1841** and closed in **1986**.



In the **1950s**, many black miners moved from Jamaica to work in the coal mines.

The **colliery** was used to mine for coal. Coal was used to heat and power homes.



## English

A **narrative** is a piece of writing that focuses on telling a story. It's a story with a plot, characters, structure, setting, and theme.

### Character Description

happy	angry	ugly	beautiful	tall	small
scary	wicked	handsome	strange	colourful	silly
caring	rude	friendly	sly	evil	clever
kind	honest	nasty	gentle	pretty	cross
grumpy	horrible	brave	shy	mean	noble
polite	wise	calm	bold	helpful	smart
furious	cunning	unkind	cruel	charming	clumsy
odd	bored	young	old	nervous	lazy

**Character descriptions** are a type of writing that gives the reader information about a story character.

## Science

A **habitat** is the area where a plant or an animal lives.

A plant is a **producer** that makes its own food using the sun.

All plants and animals are examples of things that are said to be **living**. They can grow and move.

A **food chain** shows how the energy is moved from each living thing when it has been eaten.



Town City Map postcode

Coal colliery chronological

advertisement report

Habitat Living

## Design Technology

A **design** is a plan or drawing that shows what a product will look like, what it is made out of and how it will work.

A **flange** is a way to connect tubes or pipes.



A **slot** connects two flat pieces together



## Art



An **observational drawing** is where you draw something right in front of you.

A **sketch** is a quick way of demonstrating an idea or to capture what the artist sees.



## Computing

An **algorithm** is a sequence of steps, instructions or rules that is used to perform a specific task.



Mistakes are called bugs and finding and fixing them is called debugging.

## Music

A **rhythm** is a pattern or grouping of long and short sounds and is one of the basic elements of music.



**Tempo** means the speed of the song and **pitch** means how high and low the notes are.

Design

Fixing

Sketch

Observations

programs

software

Rhythm

Tempo